Name: Woods		Grading Quarter: 3		Week Beginning: 2/05/24	
School Year: 23-24			Subject: Geometry		
Monday	Notes:	the plane. Lesson Overview: Define terms – rigi reflection	s will be able to perform d transformation, transla ons both on and off the o	tion, rotation,	Academic Standards: G.CO.2 Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).
Tuesday	Notes:	reflections in the p Lesson Overview: Practice rotations coordinate plane.	s will be able to perform blane. and reflections both on a Give formulas. Finish with om: Transformation Golf.	nd off the	Academic Standards: G.CO.2 Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).
Wednesday	Notes:	three-dimensional Lesson Overview: Naming and classif	s will be able to calculate objects. fying prisms and pyramid nd spheres. Give volume f	s by base	Academic Standards: G.GMD.3 Use volume formulas for cylinders, pyramids, cones, and spheres to solve problems.
Thursday	Notes:	area of three-dime Lesson Overview: Naming and classif	s will be able to calculate ensional objects. fying prisms and pyramid nd spheres. Give surface a	s by base	Academic Standards: G.GMD.3 Use volume formulas for cylinders, pyramids, cones, and spheres to solve problems.

	Notes:	Objective: Students will be able to explore rigid	Academic Standards:
Friday		transformations.	G.CO.2 Represent transformations
			in the plane using, e.g.,
		Lesson Overview:	transparencies and geometry
		Review transformations with Student.desmos.com:	software; describe
		Polygraph	transformations as functions that
			take points in the plane as inputs
			and give other points as outputs.
			Compare transformations that
			preserve distance and angle to
			those that do not (e.g., translation
			versus horizontal stretch).