Name: Mrs. Woods			Grading Quarter: 4	Week Beginning: 4/28/25
School Year: 24-25			Subject: Precalculu	
Monday	Notes:	Objective: Students will be able to apply vectors to word problems. Lesson Overview: Notes – how to use bearings, velocity, and forces to create and solve a vector problem. Find angle between vectors. Find resultant vectors.		<ul> <li>Academic Standards:</li> <li>P.N-VM.A.2 Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point.</li> <li>P.N-VM.A.3 Solve problems involving velocity and other quantities that can be represented by vectors.</li> </ul>
Tuesday	Notes:	Objective: Students will be able to solve vector problems. Lesson Overview: Independent review Note checks		Academic Standards: P.N-VM.A.2 Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. P.N-VM.A.3 Solve problems involving velocity and other quantities that can be represented by vectors.
Wednesday	Notes:	Objective: Students will be able to solve vector problems. Lesson Overview: U8 Review game Elimination		Academic Standards: P.N-VM.A.2 Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. P.N-VM.A.3 Solve problems involving velocity and other quantities that can be represented by vectors.
Thursday	Notes:	Objective: Students v problems. Lesson Overview: U8 Test	vill be able to solve vecto	Academic Standards: P.N-VM.A.2 Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. P.N-VM.A.3 Solve problems involving velocity and other quantities that can be represented by vectors.

	Notes:	Objective: Students will be able to solve vector	Academic Standards:
Friday		problems. Lesson Overview: Worksheet reviewing key concepts from vector unit.	P.N-VM.A.2 Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. P.N-VM.A.3 Solve problems involving velocity and other quantities that can be represented by vectors.